

## Summer League Rules

Matches will be played to the League rules in the OSMBA Constitution with the changes to rules 7 & 12 detailed below.

### 7) League Match Rules

- a) Summer Match Nights
- a) Before the season commences, each team must state a fixed weekday night along with the nominal start time when they will play home matches.
- b) The nominal start time for single mat match is between 19:15 and 19:45 and for dual mat match is between 19:15 and 20:00 for Evening League & Afternoon League matches to take place between 13.30hrs – 17:00hrs; unless mutual agreement has been reached prior to the evening with the Captains concerned.
- c) All home matches must be played on this fixed night, unless in exceptional circumstances, both teams agree to play a particular fixture on a different night within the season.
- d) At least seven days' notice must be given by the team requesting the variation. The League Secretary must be notified immediately that such an agreement has been made.
- e) Each team will be entitled to **two trial ends of two woods per player** at the start of each game.

### Rules of Play

The Rules of Play shall be laid down by the ESMBA, except for the allowed variations as decided by the Oxfordshire CSMBA.

### Teams

- a) A team shall usually consist of Six players.
- b) A team who cannot raise a full team shall play as follows.
  - i) 5 Players; To consist of one Triple who must play first in the event of a one mat venue, or in the event of players being delayed and one Pair.
  - ii) 4 Players; To be played as two Pairs,
  - iii) 3 Players; To be played as one Triple, with the other match being conceded. 2 points and 10 shots will be awarded in this instance
- iv) No match may be played with less than 3 players.

### Matches

- a) Each team of Six players shall play as two threes.
- b) Each triple shall play one game of **Fourteen ends** against a three from the opposite team.
- c) A match shall consist of two games.
- d) Each player will play **two bowls**.
- e) The three who has the highest shots after the completion of the last end shall be the winner of that game.
- f) Should the score be tied on completion of the last end, the game shall be declared drawn.
- g) The team with the highest shot total after the completion of both games, shall be declared the winner of the match.
- h) Should the match be tied then the match points will be shared equally. The game points shall stand as previously.
- i) At least three players from each team must be present at the due time of commencement.
- j) Should a club be registered as a one mat venue, play during the match must be continuous, with the second three ready to bowl as soon as the preceding game is over. Matches may if mutually agreed, be played on two mats simultaneously, but if matches are played consecutively they shall both be played on the same mat.
- k) In exceptional circumstances a minimum two mat club, with the agreement from the League Secretary and teams involved, may arrange to play two matches in one evening. With team members playing in the first of two consecutive games on one mat, and then playing in the second of two consecutive games on another mat against a different team.
- l) Playing two's up is not allowed. The skip may remain at the head end until it is their turn to bowl. They may visit the head on **last wood** when in possession of the rink mat but may not carry their bowl beyond the nearest dead line. Any bowl carried beyond the dead line will be declared dead and must be removed from the rink mat.

### 12 Rearrangement of Matches

- a) Teams may at any time, mutually agree to play any fixture within 7 days of the fixture date.
- b) A revised date for any fixture shall be mutually arranged and notified to the League Secretary within two weeks of the original date, by the team who requested the change.